

Recognition of Greek Polytonic on Historical Degraded Texts using HMMs

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Abstract— **Optical Character Recognition (OCR) of ancient Greek polytonic scripts is a challenging task due to the large number of character classes, resulting from variations of diacritical marks on the vowel letters. Classical OCR systems require a character segmentation phase, which in the case of Greek polytonic scripts is the main source of errors that finally affects the overall OCR performance. This paper suggests a character segmentation free HMM-based recognition system and compares its performance with other commercial, open source, and state-of-the art OCR systems. The evaluation has been carried out on a challenging novel dataset of Greek polytonic degraded texts and has shown that HMM-based OCR yields character and word level error rates of 8.61% and 25.30% respectively, which outperforms most of the available OCR systems and it is comparable with the performance of the state-of-the-art system based on LSTM Networks proposed recently.**

Keywords— *Hidden Markov Models; Optical Character Recognition; Greek polytonic*

I. INTRODUCTION

Most classical OCR systems developed for text recognition of scanned document images employ a character segmentation-recognition method. Therefore, the performance of such systems is significantly dependent on successful character segmentation hypothesis. However, in cases where there are several diacritical marks above or below character letters as well as in the presence of noise resulting from the scanning of the document and the binarization stages standard character segmentation approaches introduce more symbols either by over-segmenting characters or by considering connected components of noise as possible characters. This is a typical situation one may observe in historical document images of Greek polytonic scripts.

The Greek polytonic system was used from around 200 BC up to modern times until 1982. Greek polytonic uses many different diacritics in several categories, with each of these denoted a significant variation in the pronunciation. In particular, the first category involves three different accents

placed above the vowels, the acute accent, e.g. $\acute{\alpha}$, to mark high pitch on a short vowel, the grave accent, e.g. $\grave{\alpha}$, to mark normal or low pitch, and the circumflex, e.g. $\tilde{\alpha}$, to mark high and falling pitch within one syllable; the second category involves two breathings placed also above vowels, the rough breathing, e.g. $\alphá$, to indicate a voiceless glottal fricative (/h/) before a vowel and the smooth breathing, e.g. $\alphâ$, to indicate the absence of /h/; the diaeresis appears on the letters ι and υ , e.g. $\ddot{\iota}$ and $\ddot{\upsilon}$, to show that a pair of vowel letters is pronounced separately, rather than as a diphthong; and the iota subscript placed under the long vowels α , η , and ω , e.g. $\alpha\iota$, to indicate the ancient long diphthongs $\alpha\iota$, $\eta\iota$, and $\omega\iota$, in which the ι is no longer pronounced.

In Modern Greek the pitch accent was replaced by a dynamic accent, and the /h/ was lost, so most of the diacritics of polytonic Greek have no phonetic significance, but merely reveal the underlying Ancient Greek etymology. Monotonic orthography, the standard system for Modern Greek, retains a single accent (´) to indicate stress, the diaeresis (¨) to indicate a diphthong, sometimes used in combination. The total number of Greek letters is 49, 25 lower case and 24 upper case, among of which 14 are vowels. When vowels in Greek polytonic are combined with the diacritic marks mentioned above they result in more than 270 character classes as shown in Fig 1.

One way of tackling the problem of diacritics variations of characters is to add a module in the character segmentation phase that identifies diacritic marks, reduces the number of classes and at a later stage combines the recognition results with contextual knowledge of the polytonic Greek orthography [3]. However, this method is based on sophisticated character segmentation taking into account the diacritic marks but still performs with a little success especially when degraded document images are considered, which is mostly the case in digital archives. Therefore, digitization of Greek polytonic document archives is still a challenging problem that leaves space for much improvement.

1F00																Greek Extended																1FFF															
1F0	1F1	1F2	1F3	1F4	1F5	1F6	1F7	1F8	1F9	1FA	1FB	1FC	1FD	1FE	1FF	1F0	1F1	1F2	1F3	1F4	1F5	1F6	1F7	1F8	1F9	1FA	1FB	1FC	1FD	1FE	1FF	1F0	1F1	1F2	1F3	1F4	1F5	1F6	1F7	1F8	1F9	1FA	1FB	1FC	1FD	1FE	1FF
0	Ά	Έ	Ή	Ι	Ό	ΰ	Ω	ά	έ	ή	ί	ό	ύ	ώ		Ά	Έ	Ή	Ι	Ό	ΰ	Ω	ά	έ	ή	ί	ό	ύ	ώ		Ά	Έ	Ή	Ι	Ό	ΰ	Ω	ά	έ	ή	ί	ό	ύ	ώ			
1	Ά	Έ	Ή	Ι	Ό	ΰ	Ω	ά	έ	ή	ί	ό	ύ	ώ		Ά	Έ	Ή	Ι	Ό	ΰ	Ω	ά	έ	ή	ί	ό	ύ	ώ		Ά	Έ	Ή	Ι	Ό	ΰ	Ω	ά	έ	ή	ί	ό	ύ	ώ			
2	Ά	Έ	Ή	Ι	Ό	ΰ	Ω	ά	έ	ή	ί	ό	ύ	ώ		Ά	Έ	Ή	Ι	Ό	ΰ	Ω	ά	έ	ή	ί	ό	ύ	ώ		Ά	Έ	Ή	Ι	Ό	ΰ	Ω	ά	έ	ή	ί	ό	ύ	ώ			
3	Ά	Έ	Ή	Ι	Ό	ΰ	Ω	ά	έ	ή	ί	ό	ύ	ώ		Ά	Έ	Ή	Ι	Ό	ΰ	Ω	ά	έ	ή	ί	ό	ύ	ώ		Ά	Έ	Ή	Ι	Ό	ΰ	Ω	ά	έ	ή	ί	ό	ύ	ώ			
4	Ά	Έ	Ή	Ι	Ό	ΰ	Ω	ά	έ	ή	ί	ό	ύ	ώ		Ά	Έ	Ή	Ι	Ό	ΰ	Ω	ά	έ	ή	ί	ό	ύ	ώ		Ά	Έ	Ή	Ι	Ό	ΰ	Ω	ά	έ	ή	ί	ό	ύ	ώ			
5	Ά	Έ	Ή	Ι	Ό	ΰ	Ω	ά	έ	ή	ί	ό	ύ	ώ		Ά	Έ	Ή	Ι	Ό	ΰ	Ω	ά	έ	ή	ί	ό	ύ	ώ		Ά	Έ	Ή	Ι	Ό	ΰ	Ω	ά	έ	ή	ί	ό	ύ	ώ			
6	Ά	Έ	Ή	Ι	Ό	ΰ	Ω	ά	έ	ή	ί	ό	ύ	ώ		Ά	Έ	Ή	Ι	Ό	ΰ	Ω	ά	έ	ή	ί	ό	ύ	ώ		Ά	Έ	Ή	Ι	Ό	ΰ	Ω	ά	έ	ή	ί	ό	ύ	ώ			
7	Ά	Έ	Ή	Ι	Ό	ΰ	Ω	ά	έ	ή	ί	ό	ύ	ώ		Ά	Έ	Ή	Ι	Ό	ΰ	Ω	ά	έ	ή	ί	ό	ύ	ώ		Ά	Έ	Ή	Ι	Ό	ΰ	Ω	ά	έ	ή	ί	ό	ύ	ώ			
8	Ά	Έ	Ή	Ι	Ό	ΰ	Ω	ά	έ	ή	ί	ό	ύ	ώ		Ά	Έ	Ή	Ι	Ό	ΰ	Ω	ά	έ	ή	ί	ό	ύ	ώ		Ά	Έ	Ή	Ι	Ό	ΰ	Ω	ά	έ	ή	ί	ό	ύ	ώ			
9	Ά	Έ	Ή	Ι	Ό	ΰ	Ω	ά	έ	ή	ί	ό	ύ	ώ		Ά	Έ	Ή	Ι	Ό	ΰ	Ω	ά	έ	ή	ί	ό	ύ	ώ		Ά	Έ	Ή	Ι	Ό	ΰ	Ω	ά	έ	ή	ί	ό	ύ	ώ			
A	Ά	Έ	Ή	Ι	Ό	ΰ	Ω	ά	έ	ή	ί	ό	ύ	ώ		Ά	Έ	Ή	Ι	Ό	ΰ	Ω	ά	έ	ή	ί	ό	ύ	ώ		Ά	Έ	Ή	Ι	Ό	ΰ	Ω	ά	έ	ή	ί	ό	ύ	ώ			
B	Ά	Έ	Ή	Ι	Ό	ΰ	Ω	ά	έ	ή	ί	ό	ύ	ώ		Ά	Έ	Ή	Ι	Ό	ΰ	Ω	ά	έ	ή	ί	ό	ύ	ώ		Ά	Έ	Ή	Ι	Ό	ΰ	Ω	ά	έ	ή	ί	ό	ύ	ώ			
C	Ά	Έ	Ή	Ι	Ό	ΰ	Ω	ά	έ	ή	ί	ό	ύ	ώ		Ά	Έ	Ή	Ι	Ό	ΰ	Ω	ά	έ	ή	ί	ό	ύ	ώ		Ά	Έ	Ή	Ι	Ό	ΰ	Ω	ά	έ	ή	ί	ό	ύ	ώ			
D	Ά	Έ	Ή	Ι	Ό	ΰ	Ω	ά	έ	ή	ί	ό	ύ	ώ		Ά	Έ	Ή	Ι	Ό	ΰ	Ω	ά	έ	ή	ί	ό	ύ	ώ		Ά	Έ	Ή	Ι	Ό	ΰ	Ω	ά	έ	ή	ί	ό	ύ	ώ			
E	Ά	Έ	Ή	Ι	Ό	ΰ	Ω	ά	έ	ή	ί	ό	ύ	ώ		Ά	Έ	Ή	Ι	Ό	ΰ	Ω	ά	έ	ή	ί	ό	ύ	ώ		Ά	Έ	Ή	Ι	Ό	ΰ	Ω	ά	έ	ή	ί	ό	ύ	ώ			
F	Ά	Έ	Ή	Ι	Ό	ΰ	Ω	ά	έ	ή	ί	ό	ύ	ώ		Ά	Έ	Ή	Ι	Ό	ΰ	Ω	ά	έ	ή	ί	ό	ύ	ώ		Ά	Έ	Ή	Ι	Ό	ΰ	Ω	ά	έ	ή	ί	ό	ύ	ώ			

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Fig. 1. Extended Greek characters: Diacritic marks modifying vowel characters (retrieved from <http://www.unicode.org/charts/PDF/U1F00.pdf>)

In this paper, we suggest and evaluate segmentation free HMM-based techniques for the recognition of text-lines of printed Greek polytonic scripts. We compare the performance of the HMM recognizers with current open-source and commercial OCR engines. We perform evaluation experiments on challenging datasets obtained from a novel database for Greek polytonic scripts. Evaluation results show a promising performance of the proposed HMM-based method using language models of bigrams at character level.

This research work is part of the OldDocPro project¹ which aims towards the recognition of Greek polytonic machine-printed and handwritten documents. In OldDocPro, we strive toward research and technology to advance the frontiers and facilitate current and future efforts of digitization of old Greek document archives of old Greek documents turning them into a digital collection with full-text access capabilities using novel OCR methods.

The remainder of the paper is organized as follows. In Section II, the description of the datasets of Greek polytonic and the HMM-based recognition systems are presented. In

¹ <https://www.iit.demokritos.gr/project/olddocpro>

TABLE I. OVERVIEW OF GREEK POLYTONIC DATASETS

Politician/Year	Pages	Number of Text Lines	Number of Words	Number of Characters
Greek Official Government Gazette				
FEK/1959	5	691	4,998	28,591
Greek Parliament Proceedings				
Saripolos/1864	6	642	5,797	30,533
Venizelos/1931	5	522	4,484	22,923
Markezinis/1953	18	1,665	13,033	72,750
Vlahou/ 1977	4	373	3,343	16,714
Total	38	3,893	31,655	171,511

Section III, we present the evaluation experiments and discuss the performance of various configurations. Finally, conclusions and future work are discussed in Section IV.

II. DESCRIPTION OF RECOGNITION SYSTEM

A. Datasets

The datasets of printed polytonic Greek scripts used in the experiment of this work is part of the GRPOLY-DB database [4] and involves scanned document images of the Greek Parliament Proceedings corresponding to speeches of four Greek politicians (Vlahou in 1977, Markezinis in 1953, Saripolos in 1864 and Venizelos in 1931) and a few pages from the Greek Official Government Gazette (1959) covering different time periods. Quantitative details on these datasets are given in Table I.

For the creation of the datasets, we used the original grayscale images of all pages together with the corresponding ground truth texts. We first binarized [5] the grayscale images (Fig. 2) and then applied layout analysis and segmentation processes [6] to extract the respective text-lines (Fig. 3a & b) and words. In order to assign the text information to the corresponding text-lines an automatic transcript mapping procedure was applied [7]. Finally, the text-line and word segmentation results as well as the respective transcripts' alignment (Fig. 3c) were verified and corrected manually using the Aletheia framework [8].

The number of unique character classes contained in the above mentioned datasets is 189, including Greek characters, extended Greek characters, numbers, special characters, hyphenation marks, etc.

B. Feature Extraction

To extract a sequence of features from a text line image we use a sliding window, which it is moved along the text line following the writing direction from left to right. The windows are called frames and from each frame we calculate the respective feature vector. In our approach we have adopted two types of feature sets; the first is a variation of the geometric features firstly suggested in [9] and the second set has been recently suggested and widely tested in handwriting

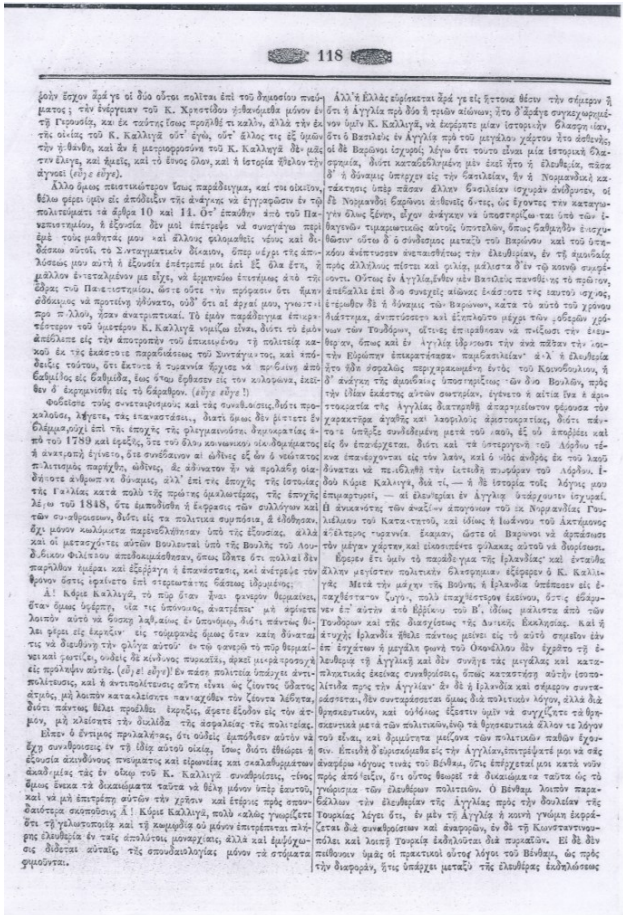


Fig. 2. Sample of a two-column document page.

recognition [10]. For convenience, we briefly describe in the sequel the two methods.

The first feature set consists of the geometric features calculated on a single pixel window (vertical line of pixels). In particular, the first three features are the number of black pixels with respect to the height, followed by the respective first and second moments. Features four and five give the position of the upper and lower contour respectively. The next two features give information on the orientation of the upper and lower contour by calculating their gradient with respect to the horizontal direction. The eighth feature is the number of black-white transitions in the vertical direction and, finally, the last feature is the number of black pixels between the upper and lower contour. All the features mentioned above are normalized with respect to the text line image height.

The second type of features is obtained by stacking row-wise the values of the pixels of each frame in a single vector and subsequently applying Principal Component Analysis (PCA) to reduce their dimensionality. These features are augmented by adding 4 geometric features representing the x and y centroid of the black pixels of the frame as well as their deviations from the centroid in the x and y directions.

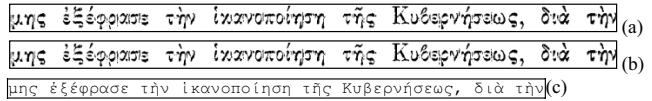


Fig. 3 (a) Grayscale textline image extracted from a page document image, (b) Corresponding binarized textline image, and (c) Ground truth text.

C. Hidden Markov Models

Hidden Markov Models (HMMs) have been successfully used in problems with sequential learning, [11] such as continuous speech, handwritten and cursive text recognition, [9], [12], [13]. In handwritten and cursive text recognition text lines are converted into a sequence of features extracted from a sliding window to the writing direction of the script. As a result, HMM-based recognizers do not require segmentation into words or characters. This particular advantage we exploit in HMM modeling and recognition of Greek polytonic scripts.

HMMs are statistical generative models that used in systems demonstrating a Markov property on a latent or hidden state space. In HMMs the states are not visible but rather hidden and each state is associated with a probability distribution for the possible observations, called the emission probabilities. Additionally, states are related to each other with state transition probabilities and there is also a probability distribution which is associated to the initial state. The generation of a sequence of observations using an HMM is performed in the following fashion. Initially, a random state is selected and an observation is generated from the respective emission probability distribution. At the next time instant or frame, the next state is selected from the transition state probabilities and an observation is generated from the emission probability distribution. The process goes on until one reaches the final state, depending on the number of observations one wants to generate.

In our approach, we model each character with a multistate, left to right HMM, with Gaussian Mixture Models (GMMs) as emission probability density function over the feature space. A text-line is modeled by concatenating the models for each character in the text-line. Note that space is also modeled as a

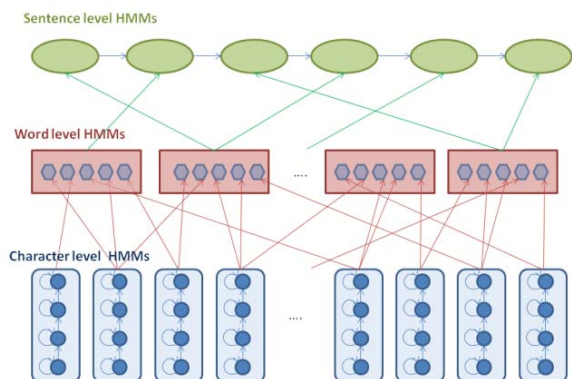


Fig. 4. Network of HMMs to perform best path searching in the recognition phase.

separate character. GMMs are parameterized by the weights, the means and the variances for each Gaussian mixture. The number of mixtures for the GMMs, number of states of the HMMs and the transitions allowed among the states are also parameters of the model. Since GMMs model the observations/features, the required number of mixtures depends on the features' variability along the vertical axis and the dimension of the feature space. On the other hand, the number of states for the characters' HMMs depends on the horizontal variability of each character. These parameters, i.e. the number of states per character model and the number of Gaussian mixtures need to be tuned empirically. In our experiments we have used HMMs with states from 3 to 6 and Gaussian mixture densities from 64 up to 512. It must be noted that all character HMMs are modeled with the same number states. After validation we set HMMs to four states, with a left to right topology with self loops and transitions to adjacent only states with no skips. For each HMM two more non-emitting states are attached in the "beginning" and in the "end" which are used to provide transitions from one character model to other character models. Text lines are modeled either by concatenating character models in ergodic structure as shown in Fig. 4 or by concatenating individual word models which result as a concatenation of character HMMs (Fig. 4). Training for estimating the HMMs parameters is performed using the Baum-Welch re-estimation algorithm [11], by aligning iteratively the feature vectors with the character models in a maximum likelihood sense for each text-line.

Having estimated the HMM parameters for each target character, at the testing phase, after feature extraction the recognition process searches for a sequence of character models that has the highest probability to generate the given sequence of feature vectors that corresponds to the input text-line. The search process, except of the trained HMM character models, it uses a word or character lexicon and an appropriate statistical language model. The recognition is performed using the Viterbi algorithm [12] to perform best path search in combinations of different character level models in a network of concatenated HMMs shown in Fig. 4.

The choice of lexicon and language model is optional. In the presented system, we employ an open-vocabulary, by building a language model of back-off bigrams at character level. Higher order language models at character or word level are also possible and they generally result to lower error rates.

All the experiments for building HMMs are done using the Hidden Markov Toolkit (HTK) [12]. HTK is a portable toolkit that is primarily developed for building automatic speech recognition systems, but it can also be used for handwritten and optical character recognition tasks. The development of the language models have been carried out on a text corpus extracted from the Thesaurus Linguae Graecae (TLG) [15] using the SRI Language Modeling Toolkit [16][17].

III. EXPERIMENTAL RESULTS AND EVALUATION

We evaluate state-of-the-art open-source and commercial OCR engines for Greek polytonic and compare their performance with the proposed HMM based method. The participating OCR engines are ABBYY FineReader v.11 [18] and Tesseract OCR engine [19]. In addition, we compare our

results with the state-of-the-art systems suggested in [3] and [22].

The performance evaluation is carried out by comparing the recognized text with the ground truth and computing the character error rate (CER) with the help of the following formula

$$CER = \frac{ND + NI + NS}{N} \times 100$$

where N is the total number of characters, ND the number of deletions, NI the number of insertions and NS the number of substitutions. In a similar fashion, we calculate the word error rate (WER) by counting the number of matching words between recognized and ground truth texts and normalizing it with respect to the total number of words in the ground truth. A word is considered as an error if it has at least one character error. More details on the accuracy measures at character and word level can be found in [20].

As mentioned above, in our experiments we apply to sets of features. The first is denoted with $fs1$ and is referred to the feature vector of 9 geometric features calculated for each pixel column of text line images. The second is denoted with $fs2$ and we have selected the dimension of 20 for the PCA components,

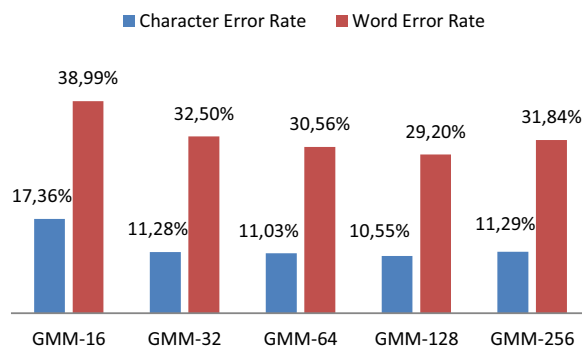


Fig. 5. Character and word error rates of HMMs for feature set $fs1$ varying the number of Gaussian Mixtures Models on fold-1.

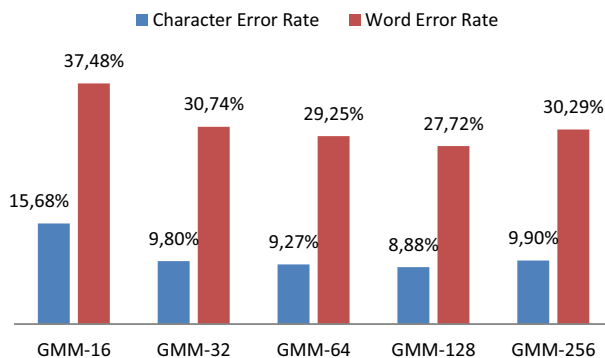


Fig. 6. Character and word error rates of HMMs for feature set $fs2$ varying the number of Gaussian Mixtures Models on fold-1.

resulting to feature vectors of dimension 24. It must be noted that before feature extraction, each text line image was normalized to 60 pixels height. The size of the frames is set to 11x60 pixels and they are shifted by 1 pixel from left to right.

In our experiments we have used 12-folds keeping the ratios of Table I for the individual subsets of each fold. Two folds have been used for validating the number of states of the HMMs and the number of the mixtures for the GMMs, and the remainder 10 for running the evaluation experiments. We have varied the number of states of the HMMs from 3 to 6 states and have obtained the best results with 4-state HMMs for *fs1* and 3-state HMMs for *fs2*. We have run validation experiments for various numbers of mixtures for the emission probabilities in order to select the most suitable number. In Figs. 5 and 6 we illustrate the CER and WER for various numbers of mixtures on the validation fold. It can be seen that the lowest CER and WER for both feature sets *fs1* and *fs2* are obtained for the value of 128 mixtures. In the evaluation experiments that follow we adopt character-bigrams language models using 128 GMMs for both the *fs1* and the *fs2* HMMs.

For Tesseract no training was necessary, as we used the model for Greek polytonic built by Nick White [21]. For the ABBYY FineReader Engine we selected as training set 367 text-lines from the total of 3,202 of the Greek Parliament Proceedings, in a way so that each target character-class appears at least 5 times. We then semi-automatically

TABLE II. CHARACTER ERROR RATES (CER) IN % OF GREEK POLYTONIC

Dataset	Tesseract	ABBYY FineReader	HMM-GMM128 (fs1)	HMM-GMM128 (fs2)
Saripolos/1864	28.41	23.60	22.00	21.38
Venizelos /1931	22.29	15.28	15.76	14.78
Markezinis/1953	31.13	19.70	7.66	6.21
Vlahou/1977	42.30	14.34	3.08	1.35
FEK/1959	-	-	3.99	2.33
Total	30.37	19.20	9.93	8.61

TABLE III. WORD ERROR RATES (WER) IN % OF GREEK POLYTONIC

Dataset	Tesseract	ABBYY FineReader	HMM-GMM128 (fs1)	HMM-GMM128 (fs2)
Saripolos/1864	71.71	46.69	41.09	33.37
Venizelos /1931	66.71	55.54	36.84	29.20
Markezinis/1953	71.36	48.61	31.35	23.78
Vlahou/1977	77.61	42.51	28.23	20.72
FEK/1959	-	-	28.86	21.35
Total	71.43	48.60	32.89	25.30

segmented the selected text-line images into character images

(a) Text line image id: im1_r4166_r4165

ἔξι ἀδιαθέτου νομίμους κληρονόμους αὐτοῦ.
ἔξι ἀδιαθέτου νομίμους κληρονόμους αὐτοῦ.
ἔξι ἀδιαθέτου νομίμους κληρονόμους αὐτοῦ.

(b) Text line image id: venizelos_efimeris5_r8_r182

Ἰδικόν μου. Διότι ἐάν εἶναι τὸ ἴδικόν μου πρόγραμμα, θὰ
ἰκαῦ μου. Διότι ἐάν εἶναι τὸ ἴδικόν μου πρόγραμμα, θὰ
δικυῦ μου, Διότι ἐάν εἶναι τὸ ἴδικόν μου πρόγραμμα, θο

(c) Text line image id: markezinis10_r10_r174

Ἰατηρηθῆ εἰς τὴν ἐξουσίαν, οὐτε ὅσον χρόνον θὰ μοῦ
Ἰιατηρηθῆ εἰς τὴν ἐξουσίαν, οὐτε ὅσον χρόνον θὰ μοῦ
διατηρηθῆ εἰς τὴν ἐξουσίαν, οὐτε ὅσον χρόνον θὰ μοῦ

Fig. 7. Samples of recognized text-lines. The first result bellow the text-line image corresponds to the HMM recognizer for the feature set *fs1* and the second to the feature set *fs2*.

and used the training utility of the ABBYY FineReader engine SDK to create the respective characters' models. In addition, we have built a dictionary for Katharevousa (a form of the Greek language in the early 19th century) with the use of texts from the TLG corpus [15]. The remaining text-line images of the dataset were used for testing the performances of Tesseract and ABBYY FineReader.

Tables II and III present the evaluation results recorded concerning error rates on character and word level for the Tesseract, ABBYY FineReader and the HMM-based recognition systems. It can be seen that HMM-based recognition systems overcome the problem of character segmentation and outperform the open source and commercial engines of Tesseract and ABBYY FineReader respectively for both accuracy measures of CER and WER in every subset of the dataset. The HMM system based on the feature set *fs2* shows a better recognition performance than the HMM system based on the feature set *fs1*.

It must be noted that the state-of-the-art system that is based on sophisticated character segmentation for Greek polytonic proposed in [3], the authors report a CER of 9.91% and a WER of 37.32% on the *FEK/1959* subset, while for the system proposed in [22] that is based on LSTM networks the authors report a CER of 5.51% and a WER of 24.13%. We can see that the proposed character segmentation free HMM systems outperform the first state-of-the-art system, while its performance is comparable with the second.

In Fig. 7 we present examples of recognized text-lines with the HMM recognizer. The HMM-based recognizer performs well for connected consecutive characters, e.g. the case of ὄμ in of the fourth word κληρονόμους of the text-line in Fig. 7a. Word segmentation is also successful in most cases, but it is better for the HMM of *fs2*. However, one may overcome these errors by employing explicit word segmentation and use character HMMs for word recognition. Insertion errors occur in the case of faded characters as can be seen in Fig. 7c which consists of several segments of connected components, e.g. in the fourth word ἐξουσίαν and the seventh word χρόνον of

Fig. 7c is split into two components $\acute{\epsilon}\xi\omicron\upsilon\sigma\ \acute{\iota}\alpha\nu$ and $\chi\rho\acute{\omicron}\nu\ \omicron\nu$ respectively. One drawback of training character HMMs in the presence of noise is revealed by the misclassification error by combining the characters ι and κ that appear as $\acute{\iota}\kappa$: in an α as can be seen in the first word of text line in Fig. 7b. Furthermore, there are a great number of errors where a character is misclassified with another character of the same letter, but with different accent. As discussed below, this problem one may overcome with a finer modeling for the HMMs of these characters.

IV. CONCLUSIONS AND FUTURE WORK

In this paper we presented and evaluated HMM-based text-line recognizers for the Greek polytonic scripts. We demonstrated that HMM recognizers overcome the problem of successful character segmentation when there are several combinations of letters with diacritics marks and can outperform state-of-the-art character segmentation, open source and commercial OCR engines, while illustrating comparable results to systems based on LSTM networks. The performance of HMM recognizers may be further improved if one employs more complex language models such as word-bigrams or trigrams at the character level. We also plan to experiment with GMMs with common variance for character classes that are variations of the same letter, but with different diacritics as well as to make the number of states letter dependent. In this way we expect the means of the GMMs to play a more significant role in the discrimination among these characters.

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